



ONE OF THE WINNER TEAMS
TO REPRESENT AZORES IN
THE PORTUGUESE CAN'SAT
ESAQ SPACE SAT



2nd PLACE



ESAQ — SPACESAT

THE TEAM:

Teacher:

Bruno Couto

Students:

António Sousa - 11ºAno

Gonçalo Valério - 10ºAno

Miguel Alves - 12ºAno

Pedro Medeiros - 12ºAno

Sara Silva - 11ºAno

<http://esaqspacesat.blogspot.pt/>



**ESAQ
ESCOLA SECUNDÁRIA
ANTERO DE QUENTAL**



The ESAQ SpaceSat project
In an unknown planet a satellite
will monitorise it's atmosphere.

ESAQ — SPACESAT



ESQA — SPACESAT



In an unknown planet a satellite will monitorize its atmosphere. There may be conditions to exist life as we know on Earth.

Our project consists of monitoring the descend movement of the satellite in the atmosphere of an unknown planet. We all talk about the possibility of extra terrestrial life, but we have to know the atmosphere conditions.

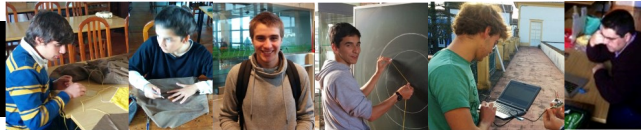
TO ACCOMPLISH OUR OBJECTIVES WE HAVE TO MEASURE:

In the main mission

- Temperature;
- Pressure.

In the secondary mission:

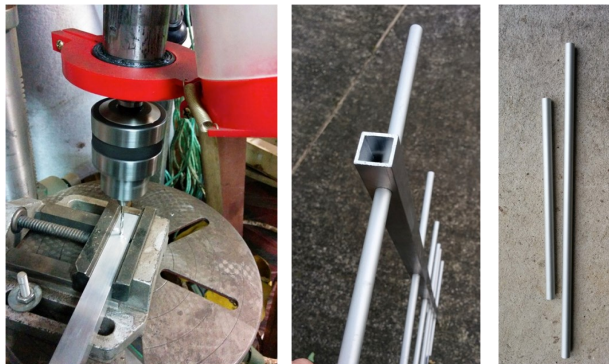
- Humidity;
- Altitude;
- UV index;
- Geographic coordinates;
- Velocity;
- Acceleration.



Technical Achievements

- Understand the basics of a micro-controller like arduino.
- Basic programming.
- How an antenna works.
- How to calibrate and test the antenna Yagi.
- Free fall and parachute fall physics concepts.
- The making of an actual parachute.
- Basic aerodynamic concepts.
- Calculate the minimum area required for the parachute.
- Test the descent velocity .
- Try out different solutions for the parachute by making some holes in it.

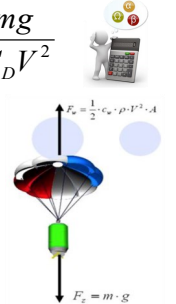
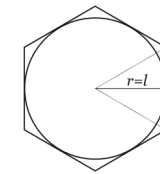
Yagi Antenna Construction



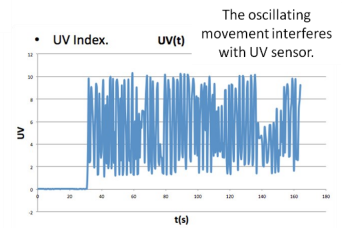
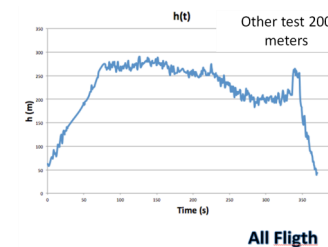
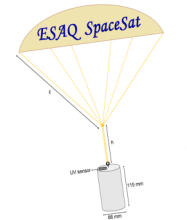
Parachute Construction

Calculate the minimum area required for the parachute.

$$mg = \frac{1}{2} \rho C_D V^2 \Leftrightarrow A = \frac{2mg}{\rho C_D V^2}$$

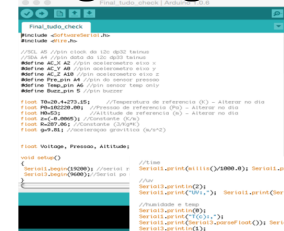


Try out different solutions for the parachute by making some holes in it.

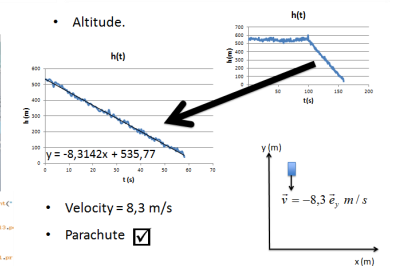


The oscillating movement interferes with UV sensor.

Programing



Altitude.



Velocity = 8,3 m/s

Parachute ☒

